

## **8:30-8:40 INTRODUCTION AND REVIEW OF PREVIOUS DAYS' MATERIAL**

### **GOALS: WHAT CAMPERS WILL LEARN**

- To make campers feel welcome and comfortable
- To familiarize campers with expectations and provide excitement for the activities of the day including what they are going to learn today (reading words and sentence comprehension).
- To clearly understand rules of the camp
- To review what was learned throughout Camp Day 1:  
Letter Identification by letter name of letters **r, o, p, e (If time and skill level permits: s, u, n, m, a)**
- To review what was learned throughout Camp Day 2:  
Reading -un Family words.
- To review what was learned throughout Camp Day 3:  
Identify letters by their sounds using letters **s, u, n (If time and skill level permitted: m, a, p, f, o, g)** and spell **sun**.

### **WHAT YOU NEED**

- Storybrook Village Name Tags for each camper (same as from previous day)
- The Syllabi
- A list of rules
- ALPHABET SONG  
Letter Cards to be used for review – **r, o, p, e (If time and skill level permits: s, u, n, m, a)**
- -un Family Word Cards
- INSTRUCTOR'S ACTIVITY INSTRUCTIONS & SCRIPT

### **SET UP FOR ACTIVITY**

- Arrange children seated into semi-circle with instructor as focus
- Storybrook Village ID Cards ready to be attached to campers
- Know the activities of the day and be ready to teach campers
- Have LETTER CARDS ready to go
- ALPHABET SONG ready to play
- Have -un Family Word Cards available
- Find part in INSTRUCTORS INSTRUCTIONS & SCRIPT that applies to this activity

## ACTIVITY INSTRUCTIONS

- 1) Instructor goes around the circle and has each camper re-introduce himself/herself.
- 2) Instructor takes out the Syllabi and tells campers about Day 4 - SUPER WHY DAY (Reading Words and Reading Comprehension). Explain how changing words in a sentence changes what that sentence means.

Script:

Instructor: Today is SUPER WHY DAY. SUPER WHY has the POWER to (PAUSE)...READ. Today we are going to change words in sentences to change the meaning of the sentence. We are also going to create postcards, make take-home, picture dictionaries, and play with Super Why's Powerful Props!

- 3) Instructor will review CAMP rules by soliciting them from campers
  - Raise your hand to speak
  - Listen while others are sharing
  - Follow directions
  - Have fun!
- 4) Campers will sing the alphabet song, and review letter identification of **r, o, p, e** (If time and skill level permitted: **s, u, n, m, a**) using word cards.
- 5) Campers will sing Red's -un word family song (lyrics below) and review reading -un Family words using word cards.

UN, SUN, RUN, Wonderrific you're terrific

BUN, RUN, FUN, Wonderrific you're terrific

"UN"

- 6) Campers will identify a letter by hearing its sound (**s, u, n, and if time and skill level permits - m, a, p, f, o, g**) and practice spelling the words **sun**.



# Alpha Pig



**with Alphabet Power!**

**Wonder Red...**



**with Word Power!**

# Princess Presto...



## with Spelling Power!

**Super Why...**



**with the Power to Read!**

bun sun

fun run