

9:15-9:45 GROW A LETTER! CRAFT ACTIVITY

GOALS: WHAT CAMPERS WILL LEARN

- To create a letter keepsake
- To practice the association between the letter sound and the letter that makes that sound, focusing on **B, P, I, G** (and if time and skill level permits - **W, O, L, F, T, A**).

WHAT YOU NEED

- Foam letters **P, I, G, B, W, O, L, F, T, A** (enough for each camper to have at least one of each letters)
- 10 Popsicle sticks for each camper each with the letters listed above glued onto the popsicle sticks.
- Plastic flower pots
- Modeling compound to act as dirt
- Stickers to decorate the pot
- White labels to write "BIG" and "PIG" on
- Markers
- INSTRUCTOR'S ACTIVITY INSTRUCTIONS & SCRIPT

SET-UP FOR ACTIVITY

- Have white labels, markers, foam letters already attached to popsicle sticks, flower pots, and modeling compound set up on table
- Have a pre-made example ready
- Find part in INSTRUCTOR'S ACTIVITY INSTRUCTIONS & SCRIPT that applies to this activity

ACTIVITY INSTRUCTIONS

- 1) Allow campers to express themselves creatively by decorating their pot with materials provided. Go around to each camper and help them write the words PIG and BIG on the white labels. Campers can then stick the labels onto their flower pots.

SKILL LEVEL OPTIONS

Level 1: Write the words PIG and BIG. Point to each letter and together with the child say the letter name and the letter sound. Ask the camper to write after you say its sound.

Level 2: Say each letter sound separately and ask the camper to write the letter on their labels as they identify which letter makes each sound.

Level 3: Say each word (PIG and BIG) and ask campers to write the word that you are saying on their own labels.

- 2) Once the flowerpots are decorated and everyone is ready, an activity will be played with the LETTER FLOWERS.

SKILL LEVEL OPTIONS

Level 1: Ask the campers to put two letters in front of them (P, I). Then say one of the two letter sounds, PRESTO! Ask the campers to hold up the letter flower that makes the letter sound you said. If the letter they have chosen is correct they can put their flower in the pot. As they place the letter in the pot each camper needs to say a word that starts with that letter. If they are not correct, then the child should be assisted to find the right letters to put into the pot. Campers should be placing the same two letters as each other in front of them each time this is played. Keep playing until all the letter sounds have been named. The object of the game is to get as many flowers in their pot as they can. Continue individually with campers that have flowers that were not planted.

Level 2: Ask the campers to put four letters in front of them (P, I, G, B). Then say one of the four letter sounds, PRESTO! Ask the campers to hold up the letter flower that makes the letter sound you said. If the letter they have chosen is correct they can put their flower in the pot. As they place the letter in the pot each camper needs to say a word that starts with that letter. If they are not correct the child should be assisted to find the right letters to put into the pot. Campers should be putting the same four letters as each other in front of them each time this is played. Keep playing until all the letter sounds have been named. The object of the game is to get as many flowers in their pot as they can. Continue individually with campers that have flowers that were not planted.

Level 3: Give the campers all of the flower letters (B, P, I, G, W, O, L, F, T, A) and have them place those letters in front of them on the table. Say a letter sound in a random order. Then say, PRESTO! They have to hold up the flower letter of the letter sound you just made. If the letter they have chosen is correct they can put their flower in the pot. As they place the letter in the pot each camper

needs to say a word that starts with that letter. If they are not correct then the child should be assisted to find the right letters to put into the pot. The object of the game is to get as many flowers in their pot as they can.

DEMONSTRATE

Explain to campers what the materials are and how they should be used.

Script:

Instructor: Just like in the Wonder Red Basket that we made yesterday, today we are going to make flower pots filled with letter flowers.

- a. Take flower pot and explain how to put the modeling compound on the bottom.
- b. Gather art supplies and explain to the campers that we are going to use these to decorate their flower pots.
- c. Show the popsicle sticks with the foam letters already glued onto the popsicle sticks. (one of each **B, P, I, G (and if time and skill level permits W, O, L, F, T, A)**). Explain that every camper should have one of each of these letters so that after each camper's flower pot is decorated we can play the letter sound game and plant our flowers.

Instructor: Ok, I am going to decorate my flower pot. First I am going to write the words BIG and PIG on my pot. Cue the sparkles, cue the music!

Who knows how to spell PIG? (Pause) /P/, what letter makes the sound /P/? P! /I/, what letter makes the sound /I/? I.

And the last letter. What letter makes the /G/ sound? G!

(Write the letter after each letter sound is identified.) PIG!

Spectacular Spelling!

Now let's write BIG. How do you spell BIG? (Pause) /B/, what

letter makes the sound /B/? B! /I/, what letter makes the

sound /I/? I. And the last letter. What letter makes the /G/

sound? G! (Write the letter after each letter sound is

identified.) BIG! Spectacular Spelling!

So first, you are going to decorate your flowerpot however you want to, using these materials and write the words BIG and PIG on them.

Then we are going to fill our pots with letter flowers. I am going to say a letter sound. Then when I say PRESTO everyone find the letter that makes the sound I am making and hold it up. Once everyone has the right letter then we will plant that flower in our flowerpot. Like this...what letter makes the sound /B/? PRESTO! The teacher's assistant holds up the letter P popsicle stick flower. The teacher then says, you are holding up the letter P. The letter P makes the /P/ sound. We are looking for the letter that makes the sound /B/. Then the assistant teacher picks up the B and after being told that is the /B/ sound she gets to plant it in her pot.
Assistant: The b flower! I'm going to plant my b flower! (Show kids how to place it into the pot)
Instructor: Is everyone ready to make their flower pots?

COMPUTER GAME

If students finish the activity early, send 2-3 children at a time to use the Princess Presto computer game. Make sure campers restart the game to start from the beginning each time. Check off their names from the list of children so that as many children as possible get to use the computer game today.

If necessary, remind children of the rules; Only play this Princess Presto Golden Crown Spelling Bee Game (Do not click on any other games), Play together, Take turns, Play until I call you and it is time for the next activity.

DO NOT allow campers to play on the computer instead of participating in the activities provided in the curriculum.

TRANSITION INSTRUCTIONS:

INSTRUCTOR: Princess Presto needed to make the Wolf big again, but by mistake, what did she make the wolf into instead of Big?

CAMPERS: A PIG!

INSTRUCTOR: Yes, she made the wolf into a pig! Pig starts with the sound /p/. Everyone whose name has the sound /p/ please get on line/ get a snack.

Continue with the /i/ /g/ and /b/ sounds. Then add in additional sounds until all of the campers are on line.