

## **READING CAMP DAY 3**

### **Princess Presto—Spelling Day!**

Please note, this is the suggested schedule for the day based on previous reading camps. The daily schedule can be modified based on your estimates of how long children will be engaged in individual activities.

Also note that the online Princess Presto Golden Crown Spelling Bee game should be loaded and available for children to play throughout the camp day. You will play it together as a class as described below and then campers can play in small groups of 2-3 after they have completed an activity or while they are waiting to be assessed. Campers are not to play the computer games in place of another activity.

**8:30-8:40 INTRODUCTION AND REVIEW OF PREVIOUS DAYS' MATERIAL**

Campers are re-introduced to each other and to the teacher, introduced to the days' activities, and provided with a review of the camp rules and the content learned on Day 1 & 2.

**8:40-9:05 SUPER WHY & THE THREE LITTLE PIGS VIEWING**

Campers watch the same full episode to promote mastery of the SUPER WHY series and the literacy skills it teaches. They transform into Princess Prestos to activate their imaginations and get ready to play spelling/encoding activities

**9:05-9:15 CLASS COMPUTER TIME (optional)**

Campers participate in playing the online Princess Presto Golden Crown Spelling Bee game as a whole class. With the whole class helping and calling out, each camper gets a turn picking the letter that makes the sound Princess gives in order to spell a word. The word becomes a gem on the Golden Crown.

**9:15-9:45 GROW A LETTER! CRAFT ACTIVITY**

Campers practice the association between letters and the sounds they make and create a letter keepsake by making letter flowers and 'planting' them. When the instructor makes a letter sound, they plant the corresponding letter in their flower pots.

**9:45-10:00 SNACK**

**10:00-10:30 PRINCESS LETTER SOUNDS BASKETBALL GAME**

When the instructor makes a letter sound, campers find a piece of paper with the corresponding letter, crumble the paper into a ball, and shoot it into a bin to reinforce the association between sounds and letters.

**10:30-11:00 PRINCESS-CISE ENCODING ACTIVITY AND FINDING SUPER LETTERS**

Campers practice sound production, letter ID, and identifying words that start with P, I, G, B, (and W, O, L, F, T, and A if time and skill level permit) by raising their hands in the air and saying the letter sound, placing their hands on their waists and saying the letter name, and putting their hands on the floor and saying a word that starts with the letter. Following the activity, children will search the room for Super Letters and discuss the Super Story Answer.

**11:00-11:20 FREE PLAY OUTSIDE**

**11:20-11:40 EXTENDED LEARNING**

Campers learn to identify letters by hearing their sounds and how to spell PIG and BIG by watching a Princess Presto clip then identifying the card printed with the sound the instructor makes and by learning the letter sounds in PIG and BIG.

**11:40-12:00 WRAP UP, COMPUTER GAME, COLORING ACTIVITY, AND ASSESSMENT**

Campers review and are assessed on their ability to hear a letter sound and identify the letter that makes that sound. They will learn and sing the HIP HIP HOORAY song to celebrate what they have learned that day.