

8:30-8:40 INTRODUCTION AND REVIEW OF PREVIOUS DAY'S MATERIAL

GOALS: WHAT CAMPERS WILL LEARN

- To make campers feel welcome and comfortable.
- To familiarize campers with expectations and to excite campers for the activities of the day including what they are going to learn today (to read the words WALL, BALL, TALL).
- To clearly understand RULES of the camp.
- To review what was learned through out the Camp Day 1: Letter Identification of letters **W, O, L, F** (If time and skill level permits: **B, P, I, G, T, A**).

WHAT YOU NEED

- Storybrook Village Name Tags for each camper (same as from previous day)
- The Syllabi
- A list of rules
- Computer- ALPHABET SONG
- Letter Cards to be used for review - **W, O, L, F, B** (If time and skill level permits: **B, P, I, G, T, A**)
- INSTRUCTOR'S ACTIVITY INSTRUCTIONS & SCRIPT

SET UP FOR ACTIVITY

- Arrange children seated in semi-circle with instructor as focus
- Storybrook Village ID Cards ready to be attached to campers
- Know the activities of the day to be ready to tell campers
- Have LETTER CARDS ready to go
- CD of ALPHABET SONG cued to the correct spot
- Find part in INSTRUCTOR'S ACTIVITY INSTRUCTIONS & SCRIPT that applies to this activity

ACTIVITY INSTRUCTIONS

- 1) Instructor goes around the circle and has each camper re-introduce themselves.
- 2) Instructor takes out the Syllabi and tells campers about Day 2 - WONDER RED DAY (WORD FAMILIES).

Script:

Instructor: Today is Wonder Red Day. Wonder Red has...what power? (PAUSE) WORD POWER. Today we are going to learn to read the words WALL, TALL and BALL and even learn to read some other -ALL words. We are also going to make a Wonder Words basket, play word charades and play Freeze Dance! Ready to roll?

- 3) Instructor will review CAMP rules by soliciting them from campers

Instructor: Yesterday we talked about our camp rules. Does anyone remember any of them? What are they?

- a. Raise your hand to speak (No calling out)
- b. Listen while others are sharing.
- c. Don't touch any of your "supplies" (activity manipulatives) until directed to by instructor.
- d. Have fun!

- 4) Instructor and Campers will sing along with ALPHABET SONG from the day prior.

Instructor: Yesterday we heard and sang Alpha Pig's ABC Song. Does anyone remember it? Let's sing it together. If the Alphabet board is available point to the letters on the board as you all sing the song. Amazing Alphabet Singing!!

- 5) Review letter identification of **W, O, L, F** (If time and skill level permits: **B, P, I, G, T, A**) using word cards.

Instructor: Hold up a letter. What letter is this?

Campers: W!

Instructor: Lickety Letter s! You really know your alphabet!

Try to be sure that every student is able to identify the letter before moving on to the next letter.



W

O

L

F

T

B

I

G

P

A

Alpha Pig



with Alphabet Power!

Wonder Red...



with Word Power!

Princess Presto...



with Spelling Power!

Super Why...



with the Power to Read!