

READING CAMP DAY 5

Super You Day!

Please note, this is the suggested schedule for the day based on previous reading camps. The daily schedule can be modified based on your estimates of how long children will be engaged in individual activities.

Also note that the online Super Why Story Book Creator game should be loaded and available for children to play throughout the camp day. You will play it together as a class as described below and then campers can play in small groups of 2-3 after they have completed an activity or while they are waiting to be assessed. Campers are not to play the computer games in place of another activity.

- 8:30-8:45 INTRODUCTION AND WELCOME CAMPERS' SPECIAL GUESTS**
Campers welcome their guests and prepare to model the literacy activities that they have learned throughout the week. The instructor tells everyone the days' activities and guests are encouraged to participate in the activities with the campers.
- 8:45-9:25 SUPER WHY & AROUND THE WORLD ADVENTURE VIEWING WITH DISCUSSION**
Campers and their guests watch the same full episode of SUPER WHY to familiarize the Guests with the series and for the campers to demonstrate mastery of the SUPER WHY series and the literacy skills it teaches. Campers and their guests transform into the Super Readers to activate their imaginations, talk about finding Super Letters and get ready to play alphabet, rhyming/decoding, spelling/encoding, and vocabulary and comprehension activities.
- 9:25-9:35 CLASS COMPUTER TIME**
Campers participate in playing the online Super Why Story Book Creator game as a whole class. With the whole class helping and calling out, campers take turns picking new words to create their own version of AROUND THE WORLD ADVENTURE story.
- 9:35-10:05 LITERACY GAME CHOICE #1**
Campers show their guests how they play one of their favorite games from the week. Instructor will choose which game to repeat based on favorites of the week.

10:05-10:25 SNACK – CELEBRATION

10:25-10:55 LITERACY GAME CHOICE #2

Campers show their guests how they play one of their favorite games from the week. Instructor will choose which game to repeat based on favorites of the week.

10:55-11:25 AROUND THE WORLD ADVENTURE PUZZLE ACTIVITY

Campers and their guests will get to build a map using all of the continents that were colored throughout the week. The continents will fit together like a puzzle. Once the maps are complete, campers and guests will use what they learned in the episode to put animals in their correct homes on the map.

11:25-12:00 SUPER READERS SNAPSHOT AND COMPUTER TIME

Campers and their guests take a picture with a SUPER WHY costume character, sing the Alphabet Song, the Hip Hip Hooray Song and are given SUPER WHY certificates to celebrate what they have learned in Reading Camp!